

# Kuwait Motor Town Drag Track Rules

## Rule Book Disclaimer

The rules and/or regulations set forth herein are designed to provide for the orderly conduct of racing events and to establish minimum acceptable requirements for such events. These rules govern the condition of all events, and by participating in these events, all participants are deemed to have complied with these rules. NO EXPRESSED OR IMPLIED WARRANTY OF SAFETY WILL RESULT FROM PUBLICATION OF OR COMPLIANCE WITH THESE RULES AND/OR REGULATIONS. They are intended as a guide for the conduct of the sport of Drag Racing and are in no way a guarantee against injury or death to a participant, spectator or official.

**Drag racing is a dangerous sport that can result in serious injury or death. Participation in all aspects of the sport is voluntary. The ultimate responsibility for participant and vehicle lies with the participant, vehicle owner, driver, and crew members.**

## Authority

Any condition considered to be unsafe by Kuwait Motor Town track officials will be adequate grounds for barring or withdrawing a vehicle from participation in any event until the fault has been remedied to the satisfaction of track officials. The decision of track officials will be considered final in all inspection or elimination protests or procedures. Tech Staff reserves the right to disqualify any car not meeting the rules or the spirit of the rules. KMT Staff also reserves the right to make amendments to the rules at later dates.

Since we cannot possibly cover all situations that may arise during eliminations, it is the race director's responsibility to make a judgment on disputed calls in which these rules may not cover. If it is necessary to settle a dispute, the race director will speak with the drivers involved ONLY. Not the crew's members, friends or family.

## PA System / Track Communication

In an effort to get all communication out to every part of the race track, Kuwait Motor Town Drag Strip broadcasts **on 88.5 FM** (due to interference, this may change from time to time, be sure to check at registration when you arrive for the current frequency on the FM dial).

## Refunds

Kuwait Motor Town – Drag Strip has a “no cash refund” policy. This is regardless of rain, complaint, technical problems with your car or the track facility. The policy also applies to a “broken racecar.” Should your car break before making any passes a “rain check” will be issued minus the price of spectator admission cost for that event. Please see the registration staff or Race Director in the drag tower.

## Wrist Bands

Wristbands will be used at all events. These wristbands MUST be worn throughout the event (including multiple day events) and may not be removed for any reason. These wristbands are “nontransferable.” If anyone is found inside the restricted area without a wristband or a wristband that has been cut/glued or taped or found to have been removed and then replaced they shall be given the opportunity to purchase an armband or leave the event immediately.

## Passengers

At no time is a passenger allowed to be in a car while making a pass. (Drag Racing 101 excluded from this policy).

## Driver Credentials

All drivers must have a valid driver's license and be at least 16 years old; one exception to this rule is in the Junior dragster. All drivers must be licensed to their respective E.T.'s. (There are exceptions, for example,

An adult whom might have had their license suspended for a traffic violation, or it might be expired can appeal to the Race Director for exemption).

### **Restricted Areas**

No one under the age of 14 is allowed in the restricted areas, and this includes the area from the water box to the starting line. Due to insurance conditions we are faced with, we WILL limit the number of people we allow in the restricted area. At no time will we allow any "spectators" in a restricted area. Anyone wishing to be in a restricted area must have crew wristband and sign a liability waiver. Only drivers and three (2) additional persons per entry are eligible for a restricted area wristband. All other exceptions are at the discretion of the track manager. Any eligible individual desiring a wristband must sign a waiver at KMT Registration in order to receive their wristbands.

### **Pets**

Pets are not permitted in the facility.

### **Shoes**

Open toe shoes are not allowed while racing.

### **Speed Limits**

The speed limit in the pit area and the return road is 20 km. If you are found to be speeding or operating a vehicle in an unsafe manner, you will be removed from the event without refund and asked to leave the facility.

### **Pit Safety**

No one under the age of 16 will be allowed to operate a golf cart or any other motorized vehicle. This does not count Jr Dragsters while competing or returning to the pits.

### **Trans Brake Testing**

Trans Brake Testing (setting trans brake and bringing RPM up to load converter) is prohibited in the pits and staging lanes unless drive wheels are securely raised up on jack stands.

### **Inspections**

Kuwait Motor Town may, at their discretion, inspect any given vehicle to be legal at any time. This may require the vehicle to be placed on a lift that is onsite and inspected under the car as well as above. Should a car be deemed "illegal" or "cheating" that racer shall forfeit the winnings and points won for that race and are placed on "probation" or "banned" depending on the situation and at the discretion of Kuwait Motor Town officials. Should any car/driver refuse to be teched, said the car should be considered "illegal" and forfeit any win for that race.

### **"LAST CHANCE" Line – (Bracket Race)**

The Last Chance Line is the point at which the front of the vehicle enters the tunnel under the race tower. Once you have passed this line, there is NO dial-in change. The only exception to this rule explained under "Dial Ins" ([General Bracket Racing Rules](#)).

### **Ground Clearance**

Minimum 3 inches ground clearance required from front of the car to 12 inches behind centerline of front axle; 2 inches for remainder of car, except oil pan and exhaust headers. Wheelie bars are exempt from the 2-inch clearance rule. Motorcycles are required 2 inches of ground clearance from rear point of front tire to front part of rear tire including headers.

### **Staging**

AutoStart will be activated when both drivers have lit their pre-stage bulbs. When either one of the drivers

light their stage bulb, a timer in the computer will begin counting down. The un-staged driver will have 10 seconds to fully stage their car. Failing to stage the car within the 10 seconds will result in a disqualification (red light) of that driver. Autostart is not activated for Junior Dragster class.

Deep Staging is allowed, but not necessarily recommended. It is always the driver's responsibility to stage the vehicle prior to the tree being activated. Drivers must be prepared to leave once the final stage bulb is lit. Deep Staging means the racer has pulled in far enough to turn the pre-stage bulb off.

Courtesy Staging is recommended, but NOT enforced – Racers will NOT be backed out by the Starter if they double bulb their opponent. As a general practice of staging etiquette, Courtesy Staging is where a racer will light up only the pre-stage light and wait for their opponent to do the same.

The final staging motion, using applied power, must be in a forward motion going from pre-stage to stage. You MUST stage moving forward! Staging via reverse shall constitute a forfeit.

Drivers must stage with the front tires.

If both drivers of a race leave the line before the starting system is activated, both are disqualified.

### **Race Protest – (Bracket Race)**

ANY protest must be made before you stage your car! It is the racers responsibility to make sure their dial-in is on the board correct, and that any mechanical malfunctions that might be in question are addressed BEFORE you stage! Once you have staged, you have "agreed" that all things are ok, including dial-ins for both lanes, staging beams and any other item that might factor in to make you "race-ready." Should you have a question about anything, DO NOT STAGE, get the attention of the starter and address the problem immediately.

### **Conduct**

Drivers and Crew members at an event shall conduct themselves according to the highest standards of behavior and sportsmanship, particularly in relation to other competitors and track officials, and in a manner that will not harm the reputation of the NHRA, Kuwait Motor Town or the sport of Drag Racing. Failure to do so may result in penalties ranging from disqualification from the event to being banned from Kuwait Motor Town at the discretion of the track officials. In addition to other offenses or violations of specific rules, each of the following shall be deemed a breach of the rules.

1. Reckless or dangerous driving, either on the course or in the pits.
2. Failure to obey any direction or order of an official.
3. Refusing to cooperate with, interfering with, or obstructing the actions of any track official in the performance of their duties.
4. Unsportsmanlike conduct.
5. Physical violence or verbal abuse towards any other participant, official or spectator at an event. No weapons shall be allowed on the premise.
6. Bribery or attempts to bribe anyone connected with the event, and the solicitation of, acceptance of, or offer to accept a bribe.

### **Bye Run – (Bracket Race)**

The bye is figured on "best reaction time" for bracket classes. These are based on previous rounds for rounds two (2) and later. They are figured on qualifying or time trials for the first round. The winner of the "bye" shall be notified before the round begins and pulls out of the staging lanes. The driver must stage under the vehicle's own power and break the starting beam for the bye run to be declared complete so the car and driver can advance to the next round. Lane boundary line crossing and red light disqualification rules do not apply on bye runs. A competition bye does not make a racer ineligible for an odd lot bye.

Those who have already made a bye run are not eligible for another bye run until all remaining competitors have received a bye run as well.

**COMPETITION BYE: (Bracket Racing)** Should any racer “not show” in the next round for any reason than a “competition bye” shall be awarded to the racer whom the broken racer was scheduled to run. Once you’ve been paired, if your opponent of which you were paired with cannot make it to the water box or stage, you shall receive a competition bye.

### **Lane / Boundary Crossing – (Bracket Race)**

Any racecar touching any marker line during the measured race will be disqualified. In determining lane boundary-crossing violations, it is considered a disqualification when any portion of a car or tire touches the painted surface. Contact with guard railing, barrier, or any other track fixture (Christmas tree, cones, and foam blocks) is ground for disqualification. The intentional crossing of the boundary line to leave track or avoid depositing debris on strip is not ground for disqualification. Exception: No penalty if this occurs in any type of “bye” run. Once the winning car trips the winning beam, the race is considered complete.

### **No Show – (Bracket Race)**

A car shall be deemed “no show” if it isn’t in the staging lanes by the time they are scheduled to run. Should a car break or fail to start once they are directed to the water box, then the starter shall hold the other racer up and allow the “problem car” two (2) minutes to start and get into the water box. Should the “problem” car not be able to get into the water box under its own power within the two (2) minutes, then a “competition bye” shall be awarded to the opponent.

### **Competition Numbers**

Each competitor will be assigned a permanent competition number. This number will be used on any vehicle you are entering with at any date both car or motorcycle. This number must be clearly written on the front windshield (upper passenger) and on rear window (upper driver) minimum 8cm (3”).

### **Dial-In (Bracket Race)**

Your dial-in must be clearly written below your competition number on front and back of cars and windscreen of a motorcycle. Size is same as competition number. Dial-In can be changed between rounds. The competitor is responsible for providing its own window chalk (dial-in chalk).

### **Time-Run (Bracket Race)**

Each competitor will be permitted one time to run prior to competition. In the event there is extra time available, the competition director may allow an additional time run.

You must make a time run through the finish line to be on the competition ladder. Failure to reach the finish line under power will remove your vehicle from the competition.

### **Burnouts**

All vehicles must pull through the water box regardless if doing a burnout or not. If you are not doing a burnout, please pull very slowly to the starting line. Your tires will dry and remove dirt from the tire surface.

No Holding or Guiding Car in the Water Box during Burnouts! During burnouts, crew members/assistants must stand clear of the vehicle. No crew members may stand anywhere in front of the vehicle during burnout!

No one will be disqualified for burning out across the starting line. HOWEVER, in the interest of moving the event along, we ask that you not burnout across the line if not necessary.

## **Tech Cards**

This is the color-coded card you receive at the front registration office. It MUST be filled out completely and taken to Technical Inspection. The information made available on the tech cards allows the announcer to inform the fans about you the driver, the car and the sponsors! By turning in your tech card to Kuwait Motor Town you have signified that you have read the rules and agree to abide by them. This action also signifies that you have agreed to hold Kuwait Motor Town harmless for any physical, mental or material damage that you or your car might incur while at Kuwait Motor Town.

## **General Vehicle Safety**

NHRA General Safety Rules are followed at Kuwait Motor Town.

For interpretation or clarification of a safety rule, please consult the current NHRA Rule Book.

## **Seatbelt / Harness**

- All vehicles requiring a roll bar or roll cage must use a 5 point SFI 16.1 driver restraint system including the crotch strap.
- All harnesses must be bolted in with 3/8 or larger bolts OR be of the wrap-around style that wrap around the roll bar tubing.
- These wraparounds may not be attached to any tube that could possibly come in contact with the race track or the guard rail in a crash situation.

## **Helmet**

Helmets are required for all competitors. Snell SA2010 / Snell SA2015 / ECE R22-05 Required. All motorcycles require full-face helmets. Touring helmets not permitted.

## **Protective Clothing**

- Shorts, tank tops, bare legs, bare torsos, and open-toed shoes are prohibited in any vehicle. Polyester type garments (work out gear) are prohibited in all vehicles.
- Fire Jackets: Single-layer (3-2A.1) jackets mandatory in all vehicles faster than 11.50 quarter/7.50 eighth mile/120 mph and any car using methanol/alcohol for fuel.
- Fire Pants (single layer SFI 3-2A.1) are mandatory in any vehicle running faster than 8.90 1/4 mile or 5.70 1/8 mile.
- Front engine dragsters, altereds, and other open wheels/open cockpit type vehicles must wear fire jackets and pants (single layer SFI 3-2A.1) regardless of speed and ET.
- Fire Gloves are recommended for all vehicles running faster than 8.90 1/4 mile, 5.70 1/8 mile or any front engine dragster, open-wheel, open cockpit, or methanol/alcohol-fueled vehicle.

## **6-Point Roll Bar Required**

- Convertibles are running 13.49 to 11.50 1/4 mile, or 8.25 or quicker 1/8th mile.
- Any car 11.49 or quicker 1/4 mile, or 7.49 or quicker 1/8th mile.

## **Roll Cage Required**

- Any car exceeding 135 mph or has altered floor or firewall
- Convertibles running 10.99 or quicker 1/4 mile, or 6.99 or quicker 1/8th mile
- Any car 9.99 or quicker 1/4 mile, or 6.49 or quicker 1/8th mile.

### **Drive Line**

- Cars with slicks or drag radials must have a driveshaft loop located within six inches of the front u joint

### **Master Power Shutoff**

- Mandatory when the battery is relocated.
- An electrical power cutoff switch (one only) must be installed on the rearmost part of the vehicle and be easily accessible from outside the car body. This cut off switch must be connected to the positive side of the electrical system and must stop all electrical functions, including magneto ignition.
- The off position must be clearly labeled with the word "OFF." If the switch is "push/pull" type, "push" must be the action for shutting off the electrical system.

### **Reverse Lock Out**

- All automatic shifters must be equipped with a positive lockout that prevents the shifter from being accidentally placed in reverse at any time.
- Neutral Safety Switch
- All cars must be equipped with a functioning neutral safety switch that prevents the car from being started in a forward or reverse gear.

### **Floor and Firewall**

- All vehicles must have the floor and firewall to isolate the driver from the drive train of the vehicle and the track surface.
- All vehicles must have a rear firewall to isolate the driver from the battery and the fuel tank. May be made of steel, aluminum, or carbon fiber.

### **Tires**

- Tires need to be free from defects, with no cords showing or dry cracks. Temporary spares, space-saver spares, farm implement or trailer tires are prohibited.

### **Batteries**

- Batteries may be relocated to the trunk or rear of the vehicle, and all batteries must be securely mounted and isolated.

### **Liquid Overflow**

- Vehicles leaking any fluids on the racetrack will not be allowed to make a pass.
- Air Conditioning must be turned OFF even when your car is in staging lanes to prevent dripping water on the track.
- Radiator Catch can is required on all cars, and one pint is recommended minimum.

### **Transmission Cooler Lines**

- Steel line and/or braided hose highly recommended on all race cars.

- A minimum of two automotive type clamps on all high-pressure rubber line at junction and no more than 6" of rubber is allowed.

### **Lighting**

- All vehicles must have AT LEAST one working tail light that is on at all times whenever that vehicle is on the race track after dark.

### **Motorcycles**

- All motorcycles must have chain guard covering complete chain from front sprocket cover to back of rear sprocket.
- Full leathers required if the time of 9.99 seconds or 130mph. Leathers must zip at waistline if 2-piece leathers.
- No synthetic materials permitted (jacket or pants).
- Both front and rear brakes must function 100%.

### **Staging Lanes**

- Street Tire / Street Class: Lanes 1 & 2
- Full Drag Slick / Pro Class: Lanes 4 & 5
- Motorcycles: Lane 3

### **Rain Check**

Kuwait Motor Town shall offer a "rain check" which is good for "any like-kind race" for the same year it was received in. (Like Kind Race: A race that is of the same value or less than the one in which the rain check was given.) Rain checks are only issued in the event that the race was completely canceled and was not able to complete. Tech cards shall be kept in the front Registration building for the racer to use during that same season at a like-kind race. (See rain out for more information).

### **Rain Out Race**

Rain delays are not considered a rainout.

Kuwait Motor Town reserves the right to call or cancel any race due to weather. This includes water, rain, sand, lighting or anything else which Kuwait Motor Town deems to be unsafe for the racers and or the fans. If this occurs during time trials or before the first two (2) rounds of eliminations are completed, then the race shall either be "canceled" or "rescheduled." This decision is at the discretion of Kuwait Motor Town. If two (2) rounds have been completed, the race shall be "called" and deemed "complete." If there are awards for the event, they will not be distributed.

In the event of a points championship, points shall only be given when a "round" is completed. If the round is not completed for any reason, then points shall only be given for the previously completed rounds.